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bekommen. 19/8⁹²
Zab*

OHIO
CHESS ASSOCIATION.*

—SIXTH—

ANNUAL REPORT,

---With Eighteen Games---

—AND—

THE CONSTITUTION.

*1895⁴
(2045)*

N^o 1895⁴
(2045)



1892.

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ERRATA.

Page 7, White's 6th move should be P to Q 4
 Page 9, Black's 23rd " " " K Kt to Q B 3
 Page 11, White's 42nd " " " R to B 4
 Page 12, White's 21st " " " Q x K P
 Page 14, White's 37th " " " B to B 3
 Page 15, Black's 52nd " " " B x R
 Note "c" should be - or to Q B 2
 Page 18, Black's 8th " " " B to K 3

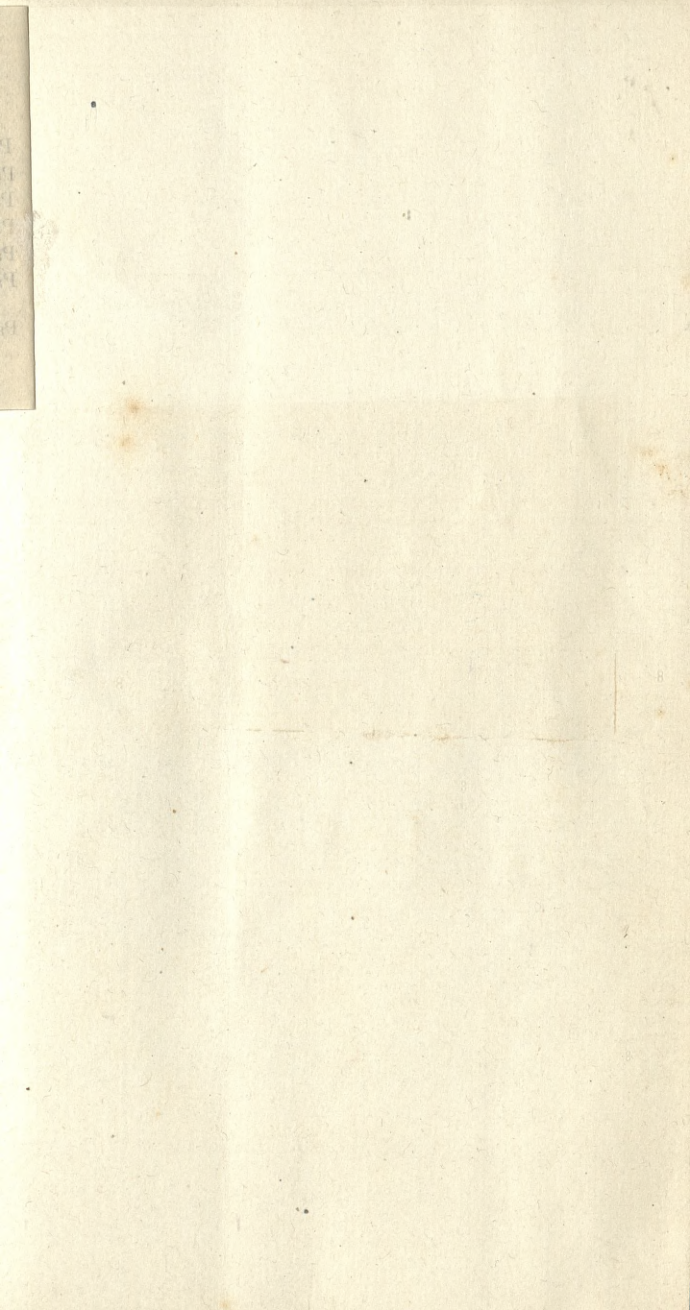
ERRATA.

1. White's 2nd move should be E to Q 4
 2. Black's 2nd K to Q 3
 3. White's 3rd R to E 4
 4. White's 4th Q x R 3
 5. White's 5th R to B 2
 6. Black's 5th E x R
 7. White's 6th or to Q R 2
 8. Black's 6th R to R 3



1892.

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OHIO

♣CHESS♣ASSOCIATION.♣

—SIXTH—

ANNUAL REPORT,

---With Eighteen Games---

—AND—

THE CONSTITUTION.

OHIO CHESS ASSOCIATION.

—Organization for 1892.—

President :

W. C. COCHRAN, Mount Auburn Chess Club.

Vice Presidents :

J. E. MARTIN, Toledo. E. L. BLUMENSCHNEIN, Dayton.
F. H. WILLENBURG, Cleveland. SYDNOR HALL, Cincinnati.
B. FINK, Kenton, O.

Secretary and Treasurer :

H. A. SMITH, Dayton Chess and Checker Club.

Committeeman for U. S. Chess Association :

C. LOCKE CURTIS, Toledo.

Executive Committee :

W. C. COCHRAN and H. A. SMITH, *ex officio*.
J. W. MILLER, Cincinnati C.C. R. S. FULTON, Mt. Auburn C.C.
W. H. H. SMITH, Toledo. W. G. AMOR, Cleveland.
D. W. SCHAEFFER, Dayton.

—Tournament Winners :—

- 1887 { GEORGE W. SMITH, Mt. Auburn Chess Club. (E. D. PAYNE,
Dayton, and EDGAR BETTMANN, Cincinnati, tied for the
second place.)
- 1888 { MAURICE JUDD, Toledo, Championship: ALBERT WHITE,
New London, Free-for-all. (WM. STRUNK, JR., second.)
- 1889 { CHARLES MILLER, Cincinnati, Championship: W. H. SAGE,
Wellington, Free-for-all.
- 1890 { B. W. FISHER, Dayton, Championship: JAMES F. BURNS,
Canton, Free-for-all.
- 1891 { C. LOCKE CURTIS, Toledo, Championship: W. G. AMOR,
Cleveland, Free-for-all.
- 1892 { C. LOCKE CURTIS, Toledo, Championship: DR. A. C. BARLOW,
Toledo, Free-for-all.



SIXTH ANNUAL REPORT.

The Sixth Annual Meeting of the Ohio Chess Association was held in the rooms of the Toledo Republican Club at Toledo, Ohio, beginning Monday, Feb. 22, 1892. Members were in attendance from Toledo, Cleveland, Dayton, Cincinnati, Canton and Kenton.

The business meeting was held Monday evening, President W. C. Cochran in the chair. The report of the Secretary and Treasurer was read and on motion was received and ordered spread upon the minutes and published with the next Annual Report.

The Election of Officers for the ensuing year resulted in the re-election of Mr. W. C. Cochran, as President. Mr. J. E. Martin, of Toledo, Mr. F. H. Willenburg, of Cleveland, Mr. E. L. Blumenschein, of Dayton, Mr. Sydnor Hall, of Cincinnati and Mr. B. Fink, of Kenton, were elected Vice Presidents. Mr. H. A. Smith, was re-elected Secretary and Treasurer. Mr. C. L. Curtis, was elected Executive Committeeman of the U. S. Chess Association.

Mr. Sydnor Hall, on behalf of the Clubs of Cincinnati, tendered the Association a cordial invitation to hold its next annual meeting in Cincinnati and said city was unanimously chosen as the place for holding the next annual meeting.

The amendment proposed by Dr. Reeve was lost.

On Tuesday evening a bounteous lunch was set by the Toledo Chess Club for the visiting members, and was partaken of heartily and at the close of the meeting on motion of Mr. Blumenschein a unanimous vote of thanks was tendered the Toledo Club for their hospitality and kindness to the visiting members of the Association. A vote of thanks was also given to the Press of Toledo for their kindness in publishing games and other items of interest to the association.

H. A. SMITH, Secretary.

TREASURER'S REPORT

To close of the Sixth Annual Meeting.

RECEIPTS.

Balance in treasury as per W. C. Cochran's report 1891.....	\$ 87.95
Dues for 1891 collected by W. C. Cochran	13.00
10 copies of 5th Annual Report.....	2.50
Dues for 1891 collected by H. A. Smith	41.00
“ “ 1892 “ “ “ “ “	5.00
Total	\$ 149.45

DISBURSEMENTS.

By W. C. Cochran—	
Com. Gaz.'s bill for printing annual reports	\$ 94.23
Postage and express charges	1.41
By H. A. Smith—	
Postage and stationery	7.17
Circular, notices etc.	4.10
Total	\$ 106.91
Balance in Treasury	\$ 42.54

H. A. SMITH,
Treasurer.

MATCH TO DECIDE CHAMPIONSHIP.

At the Cleveland Tourney, Feb., 1891., C. Locke Curtis and F. H. Willenburg tied for the first place, each having won six games and lost two, and by mutual consent the tie was to be played off at such subsequent time and place as might be agreed upon, or be fixed by the Executive Committee.

After some correspondence it was finally agreed that the tie should be played off in Toledo, commencing June 22, 1891; that one game a day should be played, and that the winner of the first two games, draws not counting, should be Champion of the Association for 1891.

Mr. Curtis won the first two games played, defending a Ruy Lopez in the first and attacking with the Ruy Lopez in the second, and thus became champion. The games are printed with those played at the last Tournament and are numbered I and II.

CHAMPIONSHIP TOURNAMENT.

C. Locke Curtis, and J. E. Martin of Toledo, F. H. Willenburg, of Cleveland, E. L. Blumenschein of Dayton, W. C. Cochran of the Mt. Auburn Chess Club and Sydnor Hall of the Cincinnati Chess Club, entered this Tournament. Mr. Hall retired at the end of the first round, on account of business engagements. The others played two rounds, and the contest was the closest ever known in Ohio.

The last game played was between Mr. E. L. Blumenschein and Mr. Locke Curtis, and until the last move was made the result of the Tournament was in doubt. For the winner of this last game would be champion, and if the game would be a draw, *then the whole five would be a tie.*

The final Score was as follows:—

PLAYERS.	Curtis.	Cochran.	Martin.	Willenburg.	Blumenschein.	Hall.	Won.	Lost.
C. Locke Curtis	1 - 0	X - X	0 - X	1 - 1	1 -	5½	3½
W. C. Cochran	0 - 1	0 - 1	1 - 0	1 - 0	1 -	5	4
J. E. Martin	X - X	1 - 0	0 - 1	1 - 0	1 -	5	4
F. H. Willenburg.....	1 - X	0 - 1	1 - 0	X - 0	1* -	5	4
E. L. Blumenschein.....	0 - 0	0 - 1	0 - 1	X - 1	1 -	4½	4½
Sydnor Hall	0 -	0 -	0 -	0* -	0 -	0	5

* indicates forfeited.

X indicates a drawn game.

ANALYSIS of OPENINGS ADOPTED (including tie games.)

Name of Opening.	Number of Times Adopted.	Attack Won.	Defense Won.	Drawn.
Ruy Lopez	7	1	5	1
French Defense	5	2	3	—
Bishop's Gambit	3	2	1	—
Center Gambit	3	2	—	1
Vienna.....	3	1	1	1
King's Gambit	1	1	—	—
King's Gambit declined	1	1	—	—
Queen's Fianchetto	1	1	—	—
Two Knights.....	1	—	—	1
Zukertort.....	1	—	1	—
Totals	26	11	11	4

The openings in the Free-for-all were not recorded, and so are not included in the above analysis. Below is the score in the Free-for-all Tournament.

FREE-FOR-ALL TOURNAMENT.

NAMES OF PLAYERS.	1	2	3	4	Won.	Lost.
Dr. A. C. Barlow	1	1	1	1	4	0
A. L. Smith	1	1	0	2	1
J. B. Battelle	1	1	0	2	1
W. H. H. Smith	0	1	1	2	1
B. Fink	1	0	0	1	2
J. C. Rike	1	0	1	1
R. M. Burns	1	0	1	1
Gen. C. C. Doolittle	0	0	1
A. Kinseley	0	0	1
H. Smith.....	0	0	1
W. J. Althausen	0	0	0	2
H. A. Merrill.....	0	0	1

MATCH FOR CHAMPIONSHIP.

I.—RUY LOPEZ.

White (Mr. Willenburg.)

1. P to K 4
2. Kt to K B 3
3. B to Kt 5
4. B to R 4
5. Kt to Q B 3 (a)
6. P to R 4
7. B to Kt 3
8. Q to Q 3
9. P x P
10. Kt to Q 5
11. P x B (b)
12. P to Q R 4
13. Kt x Kt ch
14. P x P
15. B to R 2 (c)
16. Castles
17. K R x B
18. K to R
19. Q to K 3
20. P x Q
21. R x R
22. R to R 8 ch

Black (Mr. Curtis.)

1. P to K 4
2. Kt to Q B 3
3. P to Q R 3
4. Kt to K B 3
5. P to Q 3
6. P to Q Kt 4
7. B to K Kt 5
8. B to K 2
9. P x P
10. B x Kt
11. Kt to Q 5
12. P to Q B 3
13. B x Kt
14. R P x P
15. B to K Kt 4 (d)
16. B x B
17. Q to K Kt 4 ch
18. R x B
19. Q x Q
20. R x R
21. Kt to K 3
22. Kt to Q (e)

Notes by Cincinnati Commercial Gazette.

(a) This continuation is seldom played of late, castles, or P to Q 3 or P to Q 4 being preferred; but it was frequently played by Morphy and Capt. Michaelis, and is believed by analysts to give White at least an even game.

(b) This doubling of the pawns proves to be a source of weakness later.

(c) A mistake which might not have proved serious in ordinary play. The immediate effect is to lock up both Bishop and Rook.

(d) The initial move of a very pretty combination based upon White's error, which results in winning the Bishop at R. 2. White might have saved the B by 16 B x B, Q x B, but would then have had a wretched and hopeless game. Many very interesting variations are possible at this point, but all lead to sure defeat.

(e) From this move on, White struggled manfully to draw the game, but Mr. Curtis played with deadly accuracy and won in 70 moves.

MATCH FOR CHAMPIONSHIP.

II.—RUY LOPEZ.

White (Mr. Curtis.)

1. P to K 4
2. Kt to K B 3
3. B to Kt 5
4. P to Q 4
5. Kt x P
6. B to K 3
7. B x B ch
8. B x Kt
9. B to Q B 3
10. Q to K 2
11. Kt to Q R 3
12. Castles Q R
13. K R to K
14. Q x P
15. R x Q
16. B x P
17. R x R ch
18. B x R
19. K to Q
20. P to K Kt 3
21. K to K 2
22. Kt to Q Kt (a)
23. Kt to Q B 3
24. Kt to Kt 5
25. Kt to Q 6 ch
26. Kt x K P
27. P to K R 4
28. P to K B 3
29. P to Q R 3
30. B to Q B 3
31. P to K Kt 4 ch
32. P to K R 5 ch
33. P to K B 4
34. Kt to K Kt 3
35. B x Kt
36. Kt to K B 5 mate.

Black (Mr. Willenburg.)

1. P to K 4
2. Kt to Q B 3
3. P to Q 3
4. P x P
5. B to Q 2
6. Kt x Kt
7. Q x B
8. P to Q B 4
9. Q to K 3
10. Kt to K 2
11. Castles Q R
12. P to K B 4
13. P x P
14. Q x Q
15. P to Q 4
16. P x R
17. K x R
18. B to R 3 ch
19. K to Q 2
20. K to K 3
21. Kt to Q 4
22. Kt to Q Kt 5
23. K to K B 4
24. Kt x Q B P
25. K to K Kt 5
26. P to Q Kt 3
27. K to K B 4
28. Kt to Q Kt 5
29. Kt to B 3
30. B to K B (b)
31. K to K Kt 3
32. K to K R 3 (c)
33. B to K 2
34. Kt to Q 5 ch
35. P x B

Notes by the Toledo Commercial.

(a) P to K B 3 to prevent the advance of the Black Knight, would have led to the following continuation :—22 **** Kt to K 2, 23...P to Q B 3 (forced in order to save the Bishop when Black plays Kt to Kt 3,) B to Q B 8, 24...Kt to Kt 5, P to Q R 3 and Black must win a Pawn.

(b) To save K R P.

(c) The anxiety to protect the isolated Pawn is at once fatal.

CHAMPIONSHIP TOURNAMENT.

III.—KING'S GAMBIT DECLINED.

White (Mr. Willenburg.)

1. P to K 4
2. P to K B 4
3. K P x P
4. Kt to Q B 3
5. P x P
6. B to K 2
7. Kt to B 3
8. P to Q 4
9. Castles
10. K Kt to Kt 5 (c)
11. Kt x B P
12. K to R
13. K Kt to Kt 5 (e)
14. R x R ch
15. Kt to K 6 ch
16. Q x B
17. Q to B 4 ch
18. B to Q 3
19. B x Q
20. B x B P
21. B to B 4 ch
22. B to Q Kt 3
23. R to Q B
24. Kt to Q 5
25. B to Kt 3
26. Kt to B 4
27. Kt x R
28. Kt x Kt

Black (Mr. Martin.)

1. P to K 4
2. P to Q 4
3. Q x P (a)
4. Q to K 3
5. Q x P ch
6. B to Q B 4
7. Q to K 3
8. B to Kt 3
9. Kt to K 2
10. Q to Q 2 (b)
11. B x P ch (d)
12. R to B
13. P to K R 3
14. K x R
15. Q x Kt
16. Kt to Q B 3
17. Q to B 4
18. Q x Q
19. K to Kt
20. B to B 4
21. K to R 2
22. Kt to Q 5
23. Q Kt to Q B 3
24. R to K
25. R to K 7
26. Kt x B
27. Kt x R
28. B x P (f)

Notes by the Toledo Commercial.

(a) P to K 5; 4. Kt to Q B 3, Kt to K B 3, is the proper continuation in this opening.

(b) Black's ill-judged maneuvers with the Queen have brought him into the gravest troubles and White should win, hands down.

(c) Kt to K 5 followed by B to Q B 4 would be much stronger.

(d) Q x P ch; 12. Q x Q, B x Q ch; 13. K to R, R to B would have given Black the better game.

(e) Q Kt to Kt 5 would have led to some pretty combinations, e. g., *** Kt to Q B 3, (if *** B to Kt 3; 14. Kt to Q 6 ch, P x Kt; 15. Kt x Q P ch, K to Q; 16. R x R and wins.) 14. B to Kt 4, Q x B, best; 15. Kt x Q B P ch, K to Q 2; 16. Q x Q ch, and wins. If 13. *** R x Kt; 14. R x R, K x R; 15. B to B 4 ch, K to K; 16. Kt x B with a better game.

(f) The game should have been drawn, but on the 50th move Black made a slip and White won.

IV.—RUY LOPEZ.

White (Mr. Blumenschein.)

1. P to K 4
2. Kt to K B 3
3. B to Kt 5
4. P to B 3
5. P to Q 3
6. Kt to Q 2
7. B to B 4
8. P x P
9. Kt x Kt
10. Castles
11. Kt to K 3
12. Kt to Kt 5
13. P to Q 4
14. P x P
15. P x Kt
16. P to K B 4
17. P x P
18. Q to Q 4
19. Q to K 4
20. Kt to K B 5
21. Q x B ch
22. B to K 3
23. Q to R 5 ch., and White draws by perpetual

Black (Mr. Willenburg.)

1. P to K 4
2. Kt to Q B 3
3. P to Q 3
4. P to K B 4
5. Kt to B 3
6. B to Q 2
7. Q Kt to R 4
8. Kt x B
9. B x P
10. B to K 2
11. B to K 3
12. B to Q B
13. P to K R 3
14. P x Kt
15. P x P
16. B to K 3
17. P x P
18. K to Q 2
19. P to Q B 3
20. B x Kt
21. K to B 2
22. Q R to B

check. (a)

Note :—

(a) White could on his 24th move take Rook's pawn with Q and have a winning game. He was tired however and preferred to take the draw.

V.—RUY LOPEZ.

White (Mr. Hall.)

1. P to K 4
2. Kt to K B 3
3. B to Kt 5
4. P to Q 3
5. P to Q B 3
6. B to R 4
7. Q Kt to Q 2
8. Kt to B
9. Kt to K 3
10. Castles
11. Q to K 2

Black (Mr. Cochran.)

1. P to K 4
2. Kt to Q B 3
3. Kt to B 3
4. Kt to K 2
5. P to Q B 3
6. P to Q 3
7. B to Kt 5
8. Kt to Kt 3
9. B to K 3
10. B to K 2
11. P to K R 3

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|--------------------|--------------------|
| 12. B to Q 2 | 12. Castles (a) |
| 13. P to K Kt 3 | 13. Kt to Kt 5 |
| 14. Kt to Kt 2 | 14. P to Q 4 |
| 15. B to B 2 | 15. P to K B 4 (!) |
| 16. P x B P | 16. B x P |
| 17. P to K R 3 | 17. Kt to B 3 |
| 18. Kt x P | 18. Kt x Kt |
| 19. Q x Kt | 19. B x R P |
| 20. P to Q 4 | 20. B to Q 3 |
| 21. Q to K 2 | 21. B to K Kt 5 |
| 22. Q to Q 3 | 22. Kt to K 5 |
| 23. P to K B 3 (b) | 23. B x B P |
| 24. R x B | 24. R x R |
| 25. Q x R | 25. Kt x B |
| 26. Q to K B 5 | 26. Kt to K 5 |
| 27. Q to K 6 ch | 27. K to R |
| 28. Q to Kt 6 | 28. Q to K 2 |
| 29. Kt to B 4 | 29. R to K B |
| 30. R to K B | 30. B x Kt |
| 31. P x B | 31. R to B 3 |
| 32. Q to Kt 4 | 32. Q to K |
| 33. P to B 5 | 33. Q to Q Kt (?) |
| 34. R to B 4 (c) | 34. Kt to Q 3 |
| 35. R to B 3 | 35. Q to K |
| 36. R to Kt 3 | 36. Q to B 2 |
| 37. R to B 3 | 37. Q to K 2 |
| 38. Q to B 4 | 38. Q to B |
| 39. Q to K 5 | 39. Q to K |
| 40. K to Kt 2 | 40. K to R 2 |
| 41. K to Kt 3 | 41. Q to Q 2 |
| 42. R to B 5 (d) | 42. Kt to B 5 |
| 43. Q to K 2 | 43. Kt x P |
| 44. R to Kt 4 | 44. Kt to B 5 |
| 45. R to Kt 6 | 45. R x R ch |
| 46. P x R ch | 46. K to Kt |
| 47. Q to Kt 4 (e) | 47. Q x Q ch |
| 48. K x Q | 48. Kt to K 6 ch |
| 49. Resigns. | |

Notes by W. C. C.

- (a) Kt to B 5 would have won a pawn and given Black a good game.
 (b) This move results in the loss of a pawn and the game; although at first sight it seemed good for the win of a piece.
 (c) White could win back his pawn by 34. B x Kt, P x B; 35. Q x P, etc.
 (d) White should have played P to Kt 3; he now loses another pawn.
 (e) The final "fluke."

VI.—RUY LOPEZ.

White (Mr. Blumenschein.)

1. P to K 4
2. Kt to K B 3
3. B to Kt 5
4. P to Q B 3
5. P to Q 3
6. B to Q B 4
7. Q Kt to Q 2
8. Castles
9. Kt x Kt
10. Kt to K 3
11. Kt to Q 5
12. Kt x B ch
13. Kt to Kt 5 (?)
14. Kt to B 3
15. P to Q 4
16. P x P
17. Q to Q 5 ch
18. Kt x K P
19. Q to R 5
20. Q to Kt 5
21. Kt to Q B 6
22. Q to K Kt 5
23. Q x B
24. Q to R 3
25. P to K Kt 3
26. Q to B 5
27. R to Q
28. B to K 3
29. Q to Q 5
30. P x Kt
31. R x Q
32. R to Q 3
33. R to K
34. K to K B 2
35. R to Q 4
36. K x P
37. P to K 4
38. R to Q 5
39. P to K 5
40. P to K Kt 4 ch
41. K to K 4
42. P x P ch
43. R to K B
44. R to B 5 ch
45. R to Q 4
46. R to R 5 ch
47. K to K B 4

Black (Mr. Martin.)

1. P to K 4
2. Kt to Q B 3
3. P to Q 3
4. B to Q 2
5. Kt to K B 3
6. B to K 2
7. Q Kt to R 4
8. Kt x B
9. Castles
10. Kt to K
11. P to K B 4
12. Q x Kt
13. P to B 5
14. B to Kt 5
15. R to B 3
16. P x P
17. K to R
18. Q R to Q
19. P to Q Kt 3
20. P to Q R 3
21. Q x R P
22. Q x Kt
23. R to Kt 3
24. P to B 6
25. Kt to B 3
26. R to K B
27. R to K
28. Kt to Kt 5
29. Kt x B
30. Q x Q
31. P to K R 3
32. K R to K 3
33. P to Q B 4
34. P to Q B 5
35. P to Q Kt 4
36. P to K Kt 4
37. K to Kt 2
38. K to Kt 3
39. K to B 4
40. K to Kt 3
41. P to K R 4
42. K x P
43. P to K Kt 5
44. K to R 5
45. K to R 6
46. K to K Kt 7
47. R at K to K 2

- | | |
|-------------------|-----------------|
| 48. R to Q 2 ch | 48. K to K Kt 8 |
| 49. K to K Kt 3 | 49. K to K B 8 |
| 50. R to K B 5 ch | 50. K to K 8 |
| 51. R to Q 5 | 51. K to K 7 |
| 52. K x P | |

And White should have won; but lost a Rook by an oversight on the 58th move and so had to resign.

VII.—KING'S GAMBIT DECLINED.

White (Mr. Willenburg.)

1. P to K 4
2. P to K B 4
3. K P x P
4. Kt to K B 3
5. B to Kt 5 ch
6. Q to K 2 ch
7. P to Q 4
8. P to Q B 4
9. Castles
10. Q to Q 3
11. Q x B
12. B x P
13. B to R 4
14. P x P
15. Q x Kt
16. Q to K 4
17. Q to Q 3
18. B x P
19. B to B 6
20. B to K 4
21. Q x Kt
22. Kt to Q 2
23. Q to Q 3
24. Kt to B 4
25. P to Q Kt 3
26. R to K B 3
27. R to Q
28. P to Q R 4
29. Q R to K B
30. P to Kt 3
31. P to K R 4
32. K to Kt 2
33. Kt x B
34. R x R
35. Q x Q
36. K to B 3
37. K x P and wins.

Black (Mr. Curtis.)

1. P to K 4
2. P to Q 4
3. P x P
4. B to K Kt 5
5. Kt to Q 2
6. B to K 2
7. Kt to K B 3
8. Castles
9. Kt to R 4
10. B x Kt
11. Q Kt to B 3
12. P to Q R 3
13. P to Q Kt 4
14. Kt x B
15. Kt x P
16. Kt to K B 3
17. P x P
18. P to Q B 4
19. R to Q B
20. Kt x B
21. P x P
22. B to B 3
23. B to Kt 4
24. R to Q B 4
25. R to K
26. P to K Kt 3
27. R to Q 4
28. R to K 3
29. P to B 3
30. K to Kt 2
31. B to K 6 ch
32. Q to K 2
33. R x Kt
34. Q x R
35. P x Q
36. K to B (a)

(a) R to Q 6 threatening P to K 7 dis. ch would have given chances for a draw.

VIII.—RUY LOPEZ.

White (Mr. Blumenschein.)

1. P to K 4
2. Kt to K B 3
3. B to Kt 5
4. P to Q 3
5. P to Q B 3
6. B to Q B 4
7. Kt to K Kt 5
8. Q to Kt 3
9. P x P
10. Q to B 2
11. P x Kt
12. Castles
13. P x P
14. Kt to K B 3
15. Kt to Q 4
16. P to K B 3 (c)
17. R x P
18. Kt to Q 2
19. Kt to K B
20. B to Q 2
21. Kt to K B 5
22. K to R
23. Kt (B 5) to Kt 3
24. Q x Q
25. R x R ch
26. R to Q B
27. P to Q Kt 4
28. P to Q B 4
29. P to K R 3
30. K to R 2
31. R to B 3
32. R to R 3
33. Kt to K 3
34. Kt to Q 5
35. P x Kt
36. R to K B 3 ch
37. R to B 3
38. R x B
39. R to B 7
40. R x P
41. R to Kt 6
42. P to Q R 4
43. K to Kt
44. Kt to R
45. K to R 2
46. K to Kt
47. P to Kt 5
48. P x P
49. R to K 6
50. K to R 2
51. R to K 5 ch

Black (Mr. Curtis.)

1. P to K 4
2. Kt to Q B 3
3. P to Q 3 (a)
4. Kt to K B 3
5. B to Q 2
6. B to K 2
7. Castles
8. P to Q 4 (b)
9. Kt to Q R 4
10. Kt x B
11. P to Q B 3
12. P x P
13. P to K R 3
14. P to K 5
15. B to Q 3
16. P x P
17. Kt x P (d)
18. Q to K R 5 (e)
19. Q R to K
20. B to K Kt 5
21. B to Q B 4 ch
22. Q to K R 4
23. Q to K Kt 3
24. P x Q
25. K x R (f)
26. P to K Kt 4
27. B to K B 7
28. Kt to K B 5
29. B to Q 2
30. K to B 2
31. B to Q 5
32. P to R 3
33. P to K Kt 3
34. Kt x Kt
35. B to Kt 4
36. K to K 2
37. B x B
38. K to B 3 (g)
39. K to K 4
40. K x P
41. B to Q 6
42. P to K R 4
43. P to R 5
44. R to K 8 ch
45. R to K 7
46. R to Q Kt 7
47. P x P
48. K to B 4
49. R to Kt 8 ch
50. R x P
51. K to Q 5

- | | |
|---------------|---------------|
| 52. R x R | 52. R x R |
| 53. Kt to B 2 | 53. B to K 7 |
| 54. P to Kt 3 | 54. K to K 6 |
| 55. Kt to R | 55. B to B 6 |
| 56. P x P | 56. P x P (h) |

Notes by the Toledo Commercial.

- (a) Not as good as P to Q R 3 followed by Kt to K B 3.
 (b) The most effective way of breaking up White's attack.
 (c) Fearful lest Black play Kt to Kt 5.
 (d) Not as strong we believe as R to K at once. The last move gives White a much needed breathing spell.
 (e) Losing more valuable time. B to Kt 5, or to Q B 4 would have been more in the nature of an attack. White is compelled in his reply to open his game and he gets back what he had already lost in position.
 (f) The capture of the R with the K, thereby leaving his Rook in command of the K file proves an important factor later in the game, as White's Knights are made practically valueless for many moves.
 (g) K to Q 3 would have been infinitely stronger.
 (h) And White resigned after a few more moves, losing his Kt in a vain effort to draw.

IX.—RUY LOPEZ.

White (Mr. Blumenschein.)

1. P to K 4
2. Kt to K B 3
3. B to Kt 5
4. P to Q 3
5. P to Q B 3
6. B to R 4
7. B to Kt 3
8. Q Kt to Q 2
9. P x P
10. Q to K 2
11. B x Kt
12. Castles
13. Q to K 4 (b)
14. Q to Q B 4
15. Kt to Kt 5
16. Q Kt to B 3 (d)
17. Kt to R 3
18. R to K
19. K to R
20. P x B
21. P to Q 4
22. R to K 4
23. Q to B
24. R x R
25. P x P
26. Kt to Kt (e)
27. Q to Kt 2

Black (Mr. Cochran.)

1. P to K 4
2. Kt to Q B 3
3. Kt to B 3
4. Kt to K 2 (a)
5. P to Q B 3
6. P to Q 3
7. B to Kt 5
8. P to Q 4
9. Q Kt x P
10. B to Q 3
11. Kt x B
12. Castles
13. P to K B 4 (c)
14. Q to Q B 2
15. Q to K 2
16. P to K R 3
17. K to R
18. Q to B 3
19. B x Kt (B 3)
20. P to B 5
21. Q R to K
22. Q to B 4
23. P x P
24. R x R
25. B to Kt 5
26. R to K 8
27. Q to B 7 and wins.

Notes by W. C. C.

- (a) Mortimer's Defense, involving a trap for the unwary. If White plays Kt x P, Black wins a piece for two pawns by P to Q B 3 and, unless White takes pawn with Kt or B, Q to R 4 ch.
 (b) A premature advance which results in loss of time and position.
 (c) The proper reply.
 (d) Another unfortunate move.
 (e) The only move to save the Queen and speedy mate.

X.—BISHOP'S GAMBIT.

White (Mr. Cochran.)

1. P to K 4
2. P to K B 4
3. B to B 4
4. P to K R 4
5. P to Q 4
6. Q B x P
7. P to K Kt 3
8. P to B 3
9. Q to Kt 3
10. B x B P ch
11. B x Kt
12. B to R 6 ch
13. R x P (d)
14. B x R ch (e)
15. R to R
16. Kt to Q 2
17. Q to B 2
18. Castles Q R
19. Kt to K 2
20. R x Kt (f)
21. Q x B
22. Kt to B 4
23. Q to R 2
24. Q to R 8 ch
25. R to R 7 ch

Black (Mr. Willenburg.)

1. P to K 4
2. P x P
3. P to K Kt 4 (a)
4. P to Kt 5
5. B to K 2 (b)
6. B x R P ch
7. B to K 2
8. P to Q 3
9. P to K R 4 (c)
10. K to B
11. R x B
12. R to Kt 2
13. Q to K
14. K x B
15. B to Kt 4
16. Kt to Q 2
17. Kt to B 3
18. Kt x P
19. Kt x Kt
20. B x R ch (g)
21. Q to Kt 3
22. Q to B 2
23. K to B
24. K to K 2
- Resigns.

Notes condensed from Chicago Times.

(a) This is not a satisfactory defense to the Bishop's Gambit, though good in the King's Gambit proper.

(b) B to R 3 is better, though it too gives White the best of the game.

(c) While this is bad, it is not easy to suggest a good move for Black.

(d) Kt to K 2, followed by B x R ch and Kt to B 4, would have been more effective.

(e) R to R 2 would have been preferable here and also in the next move.

(f) Q to R 7 ch, K to B 3; 21. R x Kt, is stronger.

(g) If Q x Kt; 21. Q to R 7 ch, K to B 3, (or A;) 22. R to R 6 ch wins. (A) K to B, 22. Q to R 8 ch, K to B 2; 23. R to R 7 ch, K to Kt 3, best; 24. R to Kt 7 ch, etc., wins.

XI.—BISHOP'S GAMBIT.

White (Mr. Cochran.)

1. P to K 4
2. P to K B 4
3. B to B 4
4. K to B
5. P to Q 4
6. Kt to K B 3
7. Q x B
8. Kt to Q B 3
9. P to K Kt 3
10. K to B 2
11. Kt to K 2
12. P to Q B 3
13. Kt to Kt
14. B to Q Kt 3
15. P x P
16. Q to Kt 3
17. B to B 2
18. P to K B 5
19. B to K Kt 5
20. R to Q
21. P to K 5
22. B to K R 4
23. Q to K B 4
24. P to K B 6
25. B x Kt
26. B to B 2
27. P to Kt 3
28. B to Kt 5
29. Q x B
30. Kt to K 2
31. Q to R 4
32. Kt to Kt 3
33. Kt to K B 5
34. K R to Kt
35. P x P
36. B to Q 3
37. Kt to K 7
38. Kt x R
39. K to B
40. Q to K B 2
41. K x Q
42. B to K B 5
43. R x P
44. K R to Q
45. R to Q 8 ch
46. R x R ch
47. R to K R 8
48. R x P

Black (Mr. Martin.)

1. P to K 4
2. P x P
3. Q to R 5 ch
4. P to Q 3
5. B to K Kt 5
6. B x Kt
7. P to K Kt 4
8. P to Q B 3
9. Q to R 6 ch
10. B to Kt 2
11. Kt to Q 2
12. Kt to Kt 3
13. Q to Q 2
14. B to K R 3
15. P to Kt 5
16. Kt to B 3
17. B to Kt 2
18. P to R 4
19. Castles (Q R)
20. Q R to K
21. Kt to R 2
22. P to Q 4 (a)
23. Q to Q B 2
24. B to B
25. K to Q Kt
26. Kt to B 5
27. B to R 3
28. B x B
29. Kt to Kt 3
30. Q R to Kt
31. Q to Q
32. Q to K B
33. P to Q B 4
34. P x P
35. Q to Q B
36. Kt to Q 2 (b)
37. Q to Q B 6
38. Q x P ch
39. Q to K B 5 ch
40. Q x Q
41. R x Kt
42. Kt x P
43. Kt to K B 6
44. Kt x P
45. R x R
46. K to Q B 2
47. Kt to B 6
48. Resigns.

Notes by W. C. C.

(a) This loses a piece and the game. Kt to B, or P to K B 3 is better.

(b) Overlooking the forking move of the Kt.

XII.—CENTER GAMBIT.

White (Mr. Martin.)

1. P to K 4
2. P to Q 4
3. Q x P
4. Q to K 3
5. B to Q 3
6. B to Q 2
7. P x P
8. Kt to K B 3
9. Kt to Q B 3
10. Castles
11. B to Kt 5
12. Q to K 4
13. B x Kt
14. Q R to Q
15. Q to Q R 4
16. P to K R 3
17. B to B 4
18. K R to K
19. Kt x R
20. Q x R P
21. Q to R 4 (a)
22. Kt to Q 3
23. Kt to B 5
24. Kt to Q 3 (b)
25. B to K 3
26. Kt to B 4
27. Q to R 6
28. P to R 3
29. Q to Q 3 ch
30. B x B
31. Q to Q 2
32. B to K 3
33. R to Q B
34. P x P
35. B to B 4
36. P to Q R 4
37. B to Q 6
38. P to B 3
39. Q to Q 4
40. Kt to K 4
41. P x B
42. P to K 5
43. R to K B
44. Q x P
45. Q to Q 4
46. Q to Q B 4
47. Q to Q B 3
48. Q to K 3
49. P to B 4
50. Q to Q 4
51. P to Q B 5

Black (Mr. Willenburg.)

1. P to K 4
2. P x P
3. Kt to Q B 3
4. B to K 2
5. P to K R 3
6. P to Q 4
7. Q x P
8. R to K 3
9. Q to Q 2
10. Kt to K B 3
11. Kt to K Kt 5
12. Castles
13. P x B
14. B to K B 4
15. B to Q 3
16. Kt to B 3
17. K R to K
18. R x R ch
19. R to Kt
20. R x P
21. B to K 3
22. R to Kt 3
23. Q to K 2
24. K to R 2
25. P to B 4
26. R to Kt 5
27. B x Kt
28. R to Kt 3 (c)
29. P to Kt 3
30. B to B 4
31. P to Kt 4
32. R to Kt 7
33. P to Kt 5
34. Kt x P
35. P to B 5
36. P to Q B 3
37. Q to Q 2
38. Kt to K 4
39. Kt to Kt 3
40. B x Kt
41. R to R 7
42. R x P
43. R to R 2 (d)
44. K to Kt
45. R to R 7
46. R to R 4
47. R to Q 4
48. K to Kt 2
49. R to R 4 (d)
50. K to R 2
51. R to R

- | | |
|----------------------|-------------------|
| 52. Q to K B 2 | 52. K to Kt |
| 53. Q to K 3 | 53. P to R 4 |
| 54. R to K B 6 | 54. Q to Kt 5 |
| 55. Q to K B 2 | 55. R to R 8 ch |
| 56. K to R 2 | 56. P to R 5 |
| 57. P to K 6 (e) | 57. P x P |
| 58. R x Kt ch | 58. Q x R |
| 59. Q to K B 8 ch | 59. K to R 2 |
| 60. Q to K 7 ch (f) | 60. Q to Kt 2 (g) |
| 61. Q x Q | 61. K x Q |
| 62. B to K 5 ch | 62. K to K Kt 3 |
| 63. B x R, and wins. | |

Notes by W. C. C.

- (a) B x B, P x B; 22. Q x Q, B x Q; 23. R x P would have given White the advantage.
 (b) Better to have proceeded with the exchanges. White is losing time.
 (c) R to B 5 would have won the piece.
 (d) These Rook maneuvers have not been profitable.
 (e) A splendid move, which forces the game.
 (f) B to K 5, threatening mate on the move, wins Rook perforce.
 (g) A blunder which hastens the catastrophe, though Black had no valid defense against good play.

XIII.—ZUKERTORT.

White (Mr. Cochran.)

1. P to K 3
2. Kt to K B 3
3. P to Q 4
4. P to B 4
5. Kt to B 3
6. B to K 2
7. Castles
8. P to Q Kt 3
9. B to Kt 2
10. K Kt x P
11. P x P
12. R to B
13. Kt to B 3
14. Kt to Q 4
15. Kt x B
16. B to Q 3
17. Kt to K 2 (a)
18. Kt to Kt 3 (b)
19. P to K R 3
20. R x Kt
21. Resigns. (d)

Black (Mr. Blumenschein.)

1. P to K 3
2. P to Q 4
3. Kt to K B 3
4. P to B 3
5. B to K 2
6. Castles
7. P to B 4
8. Kt to B 3
9. B P x P
10. B to Q 2
11. P x P
12. R to B
13. B to K 3
14. P to Q R 3
15. P x Kt
16. B to Q 3
17. Kt to K Kt 5
18. Q to R 5
19. Kt x B P (c)
20. Q x Kt

Notes by W. C. C.

- (a) A fatal slip!
 (b) Not the best defense, in view of Black's 19th move, but there is no satisfactory move.
 (c) This move was not foreseen by White. If instead 19. *** B x Kt; 20. Q x Kt, Q x Q; 21. P x Q and White escapes with comparatively little loss.
 (d) The mate can be avoided in no other way.

XIV.—VIENNA.

White (Mr. Curtis.)

1. P to K 4
2. Kt to Q B 3
3. P to K B 4
4. Kt to K B 3
5. B to Q Kt 5
6. Kt to Q R 4
7. Kt x B
8. Castles
9. P to Q 3
10. B x Kt
11. P x P
12. Kt x P
13. Q to K
14. Q to R 4
15. Kt x B
16. P to K R 3
17. B to K 3
18. Q to Kt 3
19. R to B 5
20. P to K R 4
21. Q R to K B
22. P to R 5
23. P to Q Kt 3
24. Q to R 4
25. B to B
26. B to Kt 2
27. R (B) to B 2 (e)
28. R x Kt
29. P to K Kt 4
30. P to K 5
31. K P x P
32. P to Kt 5
33. K to R
34. R x K B P (f)
35. K to R 2
36. R x R ch
37. Q to K B 4 ch
38. Q to Kt 8 ch
39. Q to Kt 7 ch
40. Q to B 8 ch
41. Q x Q
42. P to Q 4
43. K to Kt 3
44. P to B 4
45. B to B
46. B to K 3
47. P to Kt 4
48. Resigns.

Black (Mr. Cochran.)

1. P to K 4
2. B to B 4
3. P to Q 3
4. Kt to Q B 3
5. B to Q 2
6. B to Kt 3
7. R P x Kt
8. Kt to B 3
9. Castles
10. P x B (a)
11. P x P
12. Q to B
13. P to B 4
14. Kt to Kt 5
15. Q x Kt
16. Kt to K 4
17. Kt to Kt 3
18. Q R to K
19. P to K B 3 (b)
20. Kt to K 4
21. K to R
22. Q to K 3
23. R to B 2
24. Q R to K B
25. Kt to B 3
26. Kt to Q 5
27. Kt x R
28. P to B 3
29. Q to K 2
30. K to Kt (d)
31. P x P
32. R to Kt 2
33. Q to K 3 (e)
34. Q to Q 4 ch
35. R x P
36. K x R
37. K to K
38. K to Q 2
39. K to K 3
40. Q to Q 2
41. K x Q
42. R x P ch
43. R to Q 4
44. R x P (g)
45. R to Q 8
46. R to Q R 8
47. P x P

Notes by W. C. C.

(a) Carelessly played! B x B would have avoided the loss of a Pawn. If then 11. P x P, P x P; 12. Kt x P, Q to Q 5 ch, and wins Kt.

- (b) To prevent R to Kt 5 and form a support for Kt when played to K 4.
 (c) An ill-considered sacrifice! While it opens the long diagonal for the B, it weakens White's attack materially in other respects and the loss more than counterbalances the gain.
 (d) If P x P, White wins the Queen or mates in two.
 (e) A very interesting situation! P x P is probably better than the text move, although Black deliberated for half an hour before making it. If then 34. R x R ch— Q x R; and White dare not play B x R because of the reply Q to B 8 ch, followed by P x Q. If 35. Q to Q B 4 ch, R to B 2; and if 36. Q to B 3, with a view of mating at R 8, Black mates in four. Any other move gives Black the advantage.
 (f) Probably best! If 34. B x P, or P x P, Q x R, and if 35. B or P x R, Black mates in three or wins the Q for R. If 34. Rook moves, Black wins a Pawn. If 34. Q to K B 4, Q to K 8 ch, &c.
 (g) The winning stroke! If B x R, P x B, and Black will Queen this Pawn or his R P.

XV.—FRENCH DEFENSE.

White (Mr. Martin.)

1. P to K 4
2. P to Q 4
3. P to K 5
4. P to Q B 3
5. Kt to K B 3
6. B to K 2
7. Castles
8. Q B P x P
9. P x P
10. Kt to Q B 3
11. B to Q Kt 5
12. B to K Kt 5
13. Q B x Kt
14. B x Kt
15. R to Q B
16. P to Q Kt 3
17. Kt to K 2
18. R x R
19. Q Kt to Q 4
20. Q to Q B 2
21. R to Q B
22. Q to Q Kt 2
23. Q x R
24. P to K R 3
25. Q to Kt 2
26. Q to B 2
27. Q to Q 3
28. Kt x B
29. Q to B
30. Kt to K B 3
31. Q to Q
32. Kt to Q 4
33. Q to K Kt 4
34. Kt x K P
35. P x P
36. Resigns.

Black (Mr. Blumenschein.)

1. P to K 3
2. P to Q 4
3. P to Q B 4
4. Kt to Q B 3
5. Q to Kt 3
6. P to B 3
7. Q B P x P
8. P x P
9. B to Q B 4
10. Q to B 2
11. Kt to K 2
12. Castles
13. B x B
14. Q x B
15. Q to K
16. B to Q 2
17. R to Q B
18. Q x R
19. Q to B 6
20. R to Q B
21. Q to Q R 4
22. R x R
23. Q x P
24. Q to R 4
25. Q to Kt 5
26. B to B 4
27. B x Kt
28. Q to K 8 ch
29. Q x K P
30. Q to B 6
31. P to Q R 4
32. P to Q Kt 4
33. P to Q R 5
34. Q to K B 3
35. P x P

XVI.—FRENCH DEFENSE.

White (Mr. Willenburg.)

1. P to K 4
2. P to K B 4
3. P x P
4. P to Q 4
5. Kt to K B 3
6. B to Q 3
7. Kt to K 5
8. Castles
9. P to B 5
10. P x Kt
11. K to R
12. B x Kt
13. P x B
14. Q x Q (b)
15. R to K
16. R to B
17. R x R ch
18. B x B
19. B to Kt
20. Kt to B 3 (d)
21. P to K Kt 3
22. K to Kt 2
23. P to K R 4
24. P to Q Kt 4
25. P to K Kt 4
26. P to Kt 5
27. Kt x P
28. Kt x B P
29. B to R 2 ch
30. Kt to Kt 5
31. P to B 4
32. K to Kt
33. K x R
34. K to Kt 2
35. Resigns.

Black (Mr. Blumenschein.)

1. P to K 3
2. P to Q 4
3. P x P
4. Kt to K B 3
5. B to Q 3
6. Castles
7. B to K 3
8. Q Kt to Q 2 (a)
9. Kt x Kt
10. B to B 4 ch
11. Kt to K 5
12. P x B
13. P x P
14. Q R x Q
15. B to B 7
16. B to K 6 (c)
17. K x R
18. R to Q 8 ch
19. P to K 6
20. R x R
21. R to K 8
22. K to B 2 (e)
23. P to Q Kt 4
24. K to Kt 3
25. P to K R 4
26. K to B 4
27. K to K 5 (f)
28. K x P
29. K to B 4
30. K to K 5
31. R to K 7 ch
32. R x B
33. K to Q 6
34. P to K 7

Notes by W. C. C.

- (a) Bad! Black must now lose a piece for a Pawn.
- (b) By this unfortunate exchange White at once plunges into difficulties from which he cannot extricate himself. He should have played Kt to Q B 3, followed by B to B 4, unless Black forces the exchange of Queens.
- (c) A very clever scheme for winning the exchange!
- (d) Practically forced. If, instead, P to K Kt 3, P to K 7, and Queens next move.
- (e) P to K 7 might have been played here to advantage. If 23. Kt x P, R x Kt ch, and sweeps off the Pawns on the Queen's side. If 23. K to B 2, R x B; 24. Kt x P, best. R to Q R 8 and wins.
- (f) Here again P to K 7 would have expedited matters. If 28. Kt to Q 4 ch, K to K 5, and we have a position similar to the one analyzed in the last note.

XVII.—FRENCH DEFENSE.

White (Mr. Curtis.)

1. P to K 4
2. P to Q 4
3. Kt to Q B 3
4. B to K Kt 5
5. P to K 5
6. B x B
7. P to K B 4
8. B to Q 3
9. Q to R 5 ch
10. Q x Q
11. Kt to Kt 5
12. P to Q B 3
13. B P x P
14. Kt to B 3
15. Kt to R 4
16. R to K B ch
17. P to Q Kt 3
18. Kt to R 3
19. K to Q 2
20. Kt to B 2
21. Kt to K 3
22. R x R
23. R x R
24. P to K Kt 4
25. Kt to B 3
26. P to K R 4
27. Kt x P
28. Kt (K 3) to Kt 2
29. Kt to B 4
30. B to Kt 5
31. B to Q 3
32. P to R 4
33. P to B 4
34. K to B 3
35. Kt to B 3
36. P to Kt 5
37. P x P ch
38. B x Kt
39. P to K 6
40. P x P
41. P x P
42. P to Q 5
43. K to Q 4
44. K to K 5
45. P to Q 6
46. K x Kt

Black (Mr. Blumenschein.)

1. P to K 3
2. P to Q 4
3. Kt to K B 3
4. B to K 2
5. K Kt to Q 2
6. Q x B
7. P to K B 3
8. Kt to B 3
9. Q to B 2
10. K x Q
11. R to Q Kt
12. P x P
13. Kt to Kt 3
14. P to K R 3
15. R to Q
16. K to Kt
17. P to R 3
18. Kt to K 2
19. B to Q 2
20. R to K B
21. R x R
22. R to K B
23. K x R
24. P to Kt 4
25. B to K
26. P x P
27. Kt (Kt 3) to B
28. P to Q R 4
29. B to B 2
30. P to B 3
31. Kt to R 2
32. P to Kt 3
33. Kt (K 2) to B (a)
34. Kt to K 2
35. K to Kt 2
36. Kt to B 4
37. K x P (b)
38. P x B
39. B to K
40. Kt to B
41. B x P
42. B to K
43. K to Kt 2
44. K to B
45. Kt x P (c)
46. Resigns.

Notes by W. C. C.

- (a) A lost move. From this point Black begins to lose ground.
 (b) Black should have retaken with the Kt. The text move enables White to break up Black's phalanx and win with ease.
 (c) There is nothing better; 46. P to Q 7 would prove instantly fatal.

XVIII.—VIENNA.

—PLAYED IN THE FREE-FOR-ALL.—

White (Mr. A. L. Smith.)

1. P to K 4
2. Kt to Q B 3
3. P to B 4
4. P x K P (a)
5. Kt x Kt
6. P to Q 4
7. P to Q B 3
8. B to Q B 4
9. Kt to K 2
10. Q to B 2
11. P to K Kt 3
12. Castles
13. B x P ch (b)
14. B to R 5
15. Q x P (d)
16. R x B ch
17. R x B (e)
18. Kt to B 4
19. Q x R
20. Q R to K
21. P to B 4
22. P to Q 5 ch
23. P to K 6 ch
24. Q to B 8 ch (!)
25. Q x Kt P
26. R to B 7

Black (Mr. R. M. Burns.)

1. P to K 4
2. Kt to K B 3
3. P to Q 4
4. Kt x P
5. P x Kt
6. Kt to Q B 3
7. B to K B 4
8. B to K 2
9. B to K Kt 5
10. B to R 5 ch
11. B to B 6
12. B to Kt 4
13. K to B (c)
14. B x Q B
15. Q to Kt 4
16. K to K 2
17. Q R to K B
18. R x Kt
19. Q x B
20. K to K 3
21. Kt to K 2 (f)
22. K to Q 2
23. K to Q
24. Q to K
25. K to B
26. Resigns.

Notes by W. C. C.

(a) Not as strong as P to Q 3. Black should gain the advantage.

(b) Very pretty! If K x B, 14. Q x P and recovers B, with two Pawns ahead and a strong attack.

(c) Black might better have taken the B. His King is now subjected to attack without any compensation:—K to Q 2 was the best move.

(d) Brilliant, but not as good as R x B ch. If then, P x R; 16. Q to B 5 ch, and nothing but the sacrifice of the Queen can prevent mate, next move. If *** K to K 2; 16. R to B 7 ch, and mates in a few moves.

(e) Mr. Smith said, after the game,—“Why, at this point, I did not force mate by R to B 7 ch, is beyond me.” The game lacks this stroke only to make it the most brilliant game of the Tournament.

(f) Why not Kt x P? If then, 22. Q x Kt, Q x R.

CONSTITUTION

—OF—

THE OHIO CHESS ASSOCIATION.

ARTICLE I.

This organization shall be known as THE OHIO CHESS ASSOCIATION.

ARTICLE II.

Its OBJECT shall be to promote general interest in the game of chess, and the formation of local chess clubs; to enroll the chess players of Ohio, so that they may become known to each other and be encouraged to play correspondence games; to provide for annual tournaments, at which players may meet in friendly competition and ascertain their relative standing, and to secure permanent records of games played at such tournaments.

ARTICLE III.

Its OFFICERS shall consist of a President, five Vice-Presidents, and a Secretary and Treasurer (in one person,) to be elected by ballot at the annual meetings of the Association, and an Executive Committee, which shall be composed of one member from each local club represented in the Association by not less than ten members. The President and Secretary shall be *ex-officio* members of the Executive Committee. The Executive Committee shall have the entire management of the affairs of the Association, and shall perform the duties hereinafter assigned them.

ARTICLE IV.

Members of any local chess club in Ohio, and individual chess players residing in Ohio, in communities where no such chess club exists, may become MEMBERS OF THIS ASSOCIATION at any time, on application to the Secretary, and an affirmative vote of not less than three-fourths of the Executive Committee, whose votes may be submitted in writing to the Secretary, and on payment of the annual dues for the current year.

ARTICLE V.

The ANNUAL DUES of members shall be one dollar, payable at and immediately after organization and each annual meeting thereafter, and this shall entitle them to participate in the annual tournaments, and to receive all notices and publications of the Association without further charge. The Secretary shall give final notice to any member in arrears thirty days before each annual meeting, and any member who is in arrears at an annual meeting shall be reported by the Secretary as "dropped" and shall thereafter cease to be a member.

ARTICLE VI.

The FUNDS of the Association shall be devoted to payment of the necessary expenses of maintaining the organization, of sending printed lists of the names and addresses of members to each member of the Association, and of calling and holding the annual meetings of the Association, and, when sufficient for that purpose, to the publication, in pamphlet form, of full scores of games played in championship tournaments, and to such other matters as may be of interest to its members.

ARTICLE VII.

The ANNUAL MEETINGS AND TOURNAMENTS shall be held at such place as the Association, or, in case of its failure to act, the Executive Committee, may appoint, on the 22nd day of February, except when such day falls on Saturday, Sunday or Monday, when the meeting shall be held on the following Tuesday.

* ARTICLE VIII.

The CHAMPIONSHIP TOURNAMENT shall be open only to representatives of local clubs having not less than ten members in the Association, each club being entitled to send one additional player for each additional ten members it has in the Association; to winners of any previous tournament held by the Association; and to such other members as may have won during the preceding year games from not less than fifty percent. of those who were members of the Association at the close of the last annual meeting, it being understood that such games may be conducted across the board or by correspondence, and that where more than one game has been played between the same players the candidate must have won a majority of all those played. Local clubs will furnish their respective champions with proper credentials, and any member of the Association will, upon request, certify the number of games played with any other member, together with the result, so that the qualifications of candidates may readily be ascertained.

ARTICLE IX.

Persons desiring to enter the championship tournament must signify their intention in writing to the Secretary at least one month in advance of the annual meetings, so that their qualifications may be considered, and rules for the tournament adopted with special reference to the number of contestants.

ARTICLE X.

The EXECUTIVE COMMITTEE may appoint sub-committees on Finance, Membership, Tournament, etc., and it shall be their duty, either in general committee or through sub-committees, to pass upon the qualifications of candidates, and provide rules and regulations for the championship tournament, and also to arrange for an annual tournament, open to all members of the Association, except those who have entered the championship tournament, and such other tourneys and tests of skill as they may in their discretion devise.

* As amended February 22, 1889.

ARTICLE XI.

The SECRETARY AND TREASURER shall report at the annual meeting each year the condition of the Association, giving a complete list of all members in good standing and a separate list of those "dropped" under the constitution. As soon as practicable after each annual meeting, he shall print and send to each member of the Association a list of the officers and members of the Association, with their addresses, and a summary statement of the results of the last annual tournaments. He shall print and send to each member of the Association, at least two weeks before each annual meeting, a circular announcing the time and place of such meeting, programme of exercises, the rules provided for the championship and other tournaments, the names of players who have announced their intention to take part in the championship tournament, and shall give the text of any proposed amendment to the constitution.

ARTICLE XII.

This constitution may be amended by a vote of two-thirds of the members present at any annual meeting, provided notice of the proposed amendment has been given in the circular announcing the time and place of such meeting.

Adopted February 22, 1887.

Members of Ohio Chess Association, 1891.

Cincinnati Chess Club.

G. BRACHER,	REV. D. W. RHODES,
SYDNOR HALL,	PROF. G. W. SMITH,
CHARLES MILLER,	PRESCOTT SMITH,
J. W. MILLER,	W. T. WATTS,
DR. B. J. RATTERMAN,	R. H. MACKENZIE,
EDGAR BETTMANN.	

Mt. Auburn Chess Club.

W. C. COCHRAN,	H. D. PECK,
PAUL CROW,	WM. STRUNK, JR.,
BENJ. EVANS,	DR. A. B. THRASHER,
R. S. FULTON,	C. L. BURGOYNE,
J. G. BROTHERTON,	W. R. KIDD.

Toledo Chess and Checker Club.

C. LOCKE CURTIS,	J. B. BATTELLE,
GEN. CHAS. C. DOOLITTLE,	W. I. SQUIRE,
MAURICE JUDD,	J. E. MARTIN,
A. C. BARLOW,	ALEXANDER SMITH,
W. H. H. SMITH,	— DEMPSEY.

Dayton Chess Club.

ERNEST L. BLUMENSCHNEIN,	E. D. PAYNE,
DR. J. C. REEVE,	R. M. NEVIN,
D. W. SCHAEFFER,	E. T. HARDY,
H. A. SMITH,	M. F. HOOVEN,
H. C. THOMSON,	J. SCHUMACHER.

Cleveland Chess Club.

JOHN G. WHITE,	T. B. NICHOLS,
F. H. WILLENBURG,	F. F. PRENTISS,
H. T. CHANDLER,	H. C. WHITE,
W. G. YATES,	T. L. JOHNSON, M. C.,
DR. DAYTON,	T. L. JOHNSON.

Unattached Players.

REV. A. N. CARSON, St. Paul, Minn.	J. E. HITCHCOCK, Oberlin.
ALBERT WHITE, Painesville.	C. R. GODDARD, Conneaut.
W. D. HALL, Wellington.	B. FINK, Kenton.
R. M. BURNS, Canton.	JAMES NELSON, Eaton.
W. J. ALTHAUSER, Kenton.	



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